
django-encode Documentation

Release 1.0.3

Collab

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This is the documentation for [django-encode](#) 1.0.3, generated on December 15, 2015.

1.1 Models

1.2 Tasks

1.3 Encoders

Encoders.

get_encoder_class (*import_path=None*)

Get the encoder class by supplying a fully qualified path to `import_path`.

If `import_path` is `None` the default encoder class specified in the `ENCODE_DEFAULT_ENCODER_CLASS` is returned.

Parameters `import_path` (*str*) – Fully qualified path of the encoder class, for example:
`encode.encoders.BasicEncoder`.

Returns The encoder class.

Return type `class`

class `BaseEncoder` (*profile, input_path=None, output_path=None*)

The base encoder.

Parameters

- **profile** (`EncodingProfile`) – The encoding profile that configures this encoder.
- **input_path** (*str*) –
- **output_path** (*str*) –

command

The command for the encoder with the vars injected, eg. `convert "/path/to/input.gif" "/path/to/output.png"`.

Return type `str`

Returns The command.

class `BasicEncoder` (*profile, input_path=None, output_path=None*)

Encoder that uses the `subprocess` module.

start ()

Start encoding.

Raises `EncodeError` if something goes wrong during encoding.

class FFMpegEncoder (*profile, input_path=None, output_path=None*)

Encoder that uses the `FFMpeg` tool.

start ()

Start encoding.

Raises `EncodeError` if something goes wrong during encoding.

1.4 Utilities

Utilities.

fqn (*obj*)

Get fully qualified name of *obj*, eg. `encode.util.fqn`.

Parameters *obj* –

Return type `str`

get_random_filename (*file_extension=u'png', length=12*)

Returns a random filename with an optional length and file-extension.

Parameters

- **file_extension** (*str*) – File extension for the file, e.g. 'gif'.
- **length** (*int*) – Number of random characters the filename should contain.

Return type `str`

Returns A random filename, e.g. `4AwV8Ckn65a3.png`.

get_media_upload_to (*instance, filename*)

Get target path for user file uploads.

Parameters

- **instance** (`django.db.models.Model`) – Model instance.
- **filename** (*str*) – The filename for the file being uploaded, eg. 'test.png'.

Return type `str`

parseMedia (*data*)

Decode base64-encoded media data and return result.

Parameters *data* (*str*) – base64-encoded string

Return type `str`

storeMedia (*model, inputFormField, title, profiles, fpath*)

Encode and store `MediaBase` object.

Parameters

- **model** (*class*) – A model object or instance, e.g. `Video`.
- **title** (*str*) – Name of the file, e.g. `test.png`.
- **profiles** (*list*) – List of `EncodingProfile` names.

- **fpath** (*str*) – Location of media file.

Variables **inputFileField** – Name of the model field where the file will be stored.

Return type `MediaBase` subclass.

class **TemporaryMediaFile** (*prefix, model, inputFileField, profiles, extension=u'media'*)

Container to store a temporary media file for encoding.

Parameters

- **prefix** (*str*) – The prefix to use for the temporary filename, e.g. `video_`.
- **model** (`django.db.models.Model`) – The model to store the file on, e.g. a subclass of `MediaBase`.
- **inputFileField** (*str*) – Name of the model field where the file will be stored.
- **profiles** (*list*) – List of `EncodingProfile` names, e.g. `[u"MP4", u"WebM Audio/Video"]`
- **extension** (*str*) – The extension to use for the temporary filename. Defaults to `media`.

save (*fileData*)

Save `fileData` in temporary file and start encoding.

Parameters **fileData** (`io.BytesIO`) – The media bytes.

Return type `MediaBase`

Returns A new instance of type `self.model`.

1.5 Settings

Configuration options.

class **EncodeConf** (***kwargs*)

Configuration settings.

MEDIA_PATH_NAME = `'encode_test'`

Name of the root directory holding the user-uploaded files.

MEDIA_ROOT = `'/home/docs/checkouts/readthedocs.org/user_builds/django-encode/checkouts/latest/doc/media'`

Absolute filesystem path to the directory that will hold user-uploaded files for the encode application.

AUDIO_PROFILES = `['MP3 Audio', 'Ogg Audio']`

TODO

VIDEO_PROFILES = `['MP4', 'WebM Audio/Video']`

TODO

IMAGE_PROFILES = `['PNG']`

TODO

LOCAL_FILE_STORAGE = `'django.core.files.storage.FileSystemStorage'`

TODO

REMOTE_FILE_STORAGE = `'django.core.files.storage.FileSystemStorage'`

Django file storage used for transferring media uploads to the encoder.

CDN_FILE_STORAGE = `'django.core.files.storage.FileSystemStorage'`

Django file storage used for storing encoded media on a CDN network.

```
LOCAL_STORAGE_OPTIONS = {'location': '/home/docs/checkouts/readthedocs.org/user_builds/django-encode/checkouts/
TODO

REMOTE_STORAGE_OPTIONS = {'location': '/home/docs/checkouts/readthedocs.org/user_builds/django-encode/checkouts/
TODO

DEFAULT_ENCODER_CLASS = 'encode.encoders.BasicEncoder'
TODO
```

1.6 Development

After checkout, install dependencies and package in active virtualenv:

```
$ pip install -r requirements/development.txt
$ pip install -r requirements/testing.txt
$ pip install -r requirements/production.txt
$ pip install -e .
```

1.6.1 Testing

Running tests with `Tox`:

```
$ tox -v
```

Or alternatively:

```
$ python setup.py test
```

Running tests without `Tox`:

```
$ ./runtests.py
```

Directly with *django-admin*:

```
$ django-admin test --settings=encode.tests.settings encode
```

1.6.2 Coverage

To generate a test coverage report using `coverage.py`:

```
$ coverage run --source='.' runtests.py
$ coverage html
```

The resulting HTML report can be found in the `htmlcov` directory.

1.6.3 Localization

To collect all strings for the locale `nl` into `django.po`:

```
$ django-admin makemessages --settings=encode.tests.settings --ignore=tests/*.py -l nl
```

After translating, compile the `django.po` catalog into the binary version *django.mo*:

```
$ django-admin compilemessages --settings=encode.tests.settings
```

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